

Probabilistic XML via Markov Chains

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Télécom ParisTech

VLDB. Singapore. Sept. 2010

Uncertain Data is Commonplace

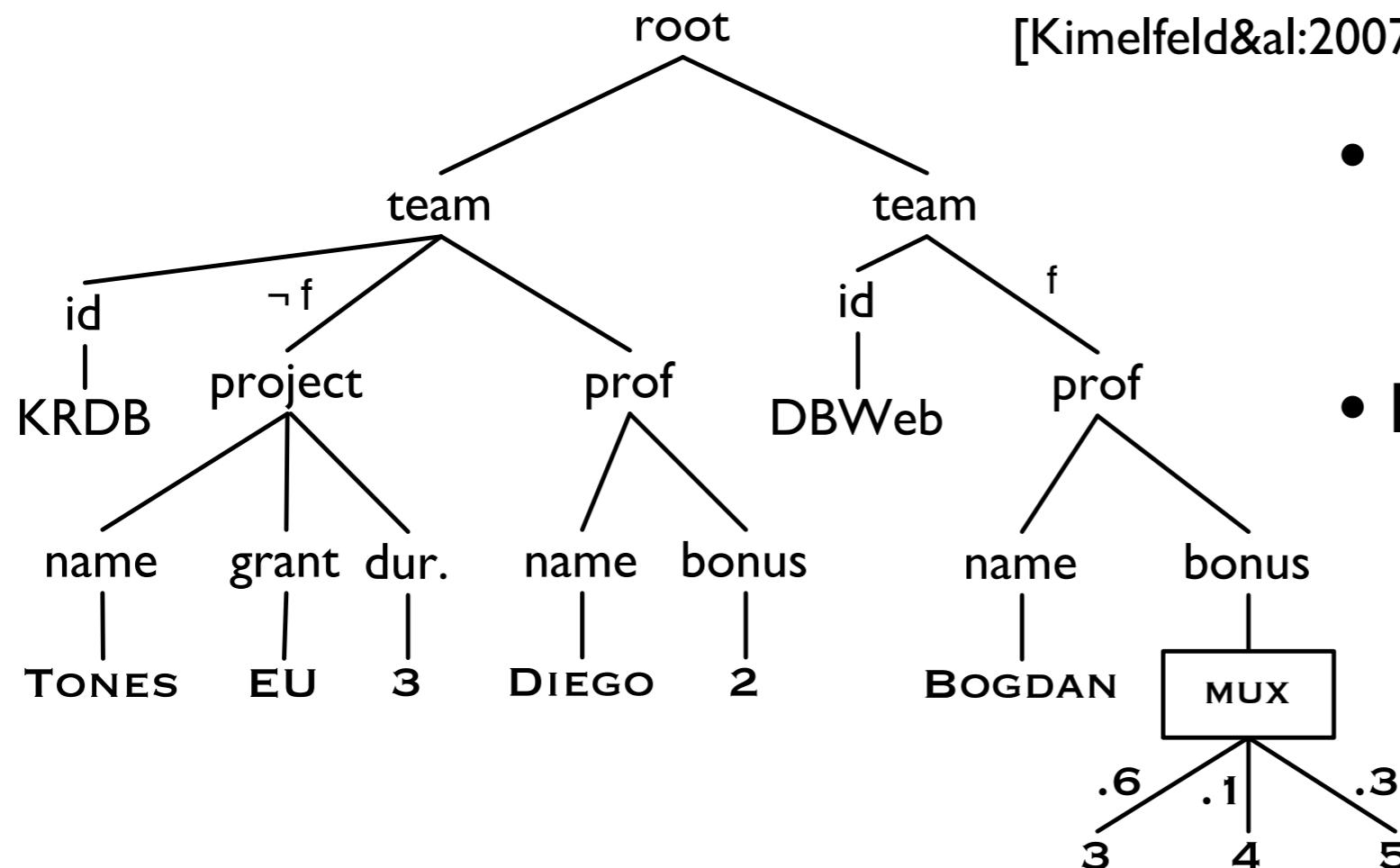
- (Web) information extraction
- Processing manually entered data (such as census forms)
- Data integration, data cleaning
- Managing scientific data; sensor data
- Risk management / predictions
- ...

Probabilities are a way to deal with uncertain data

Dealing with Probabilistic Data

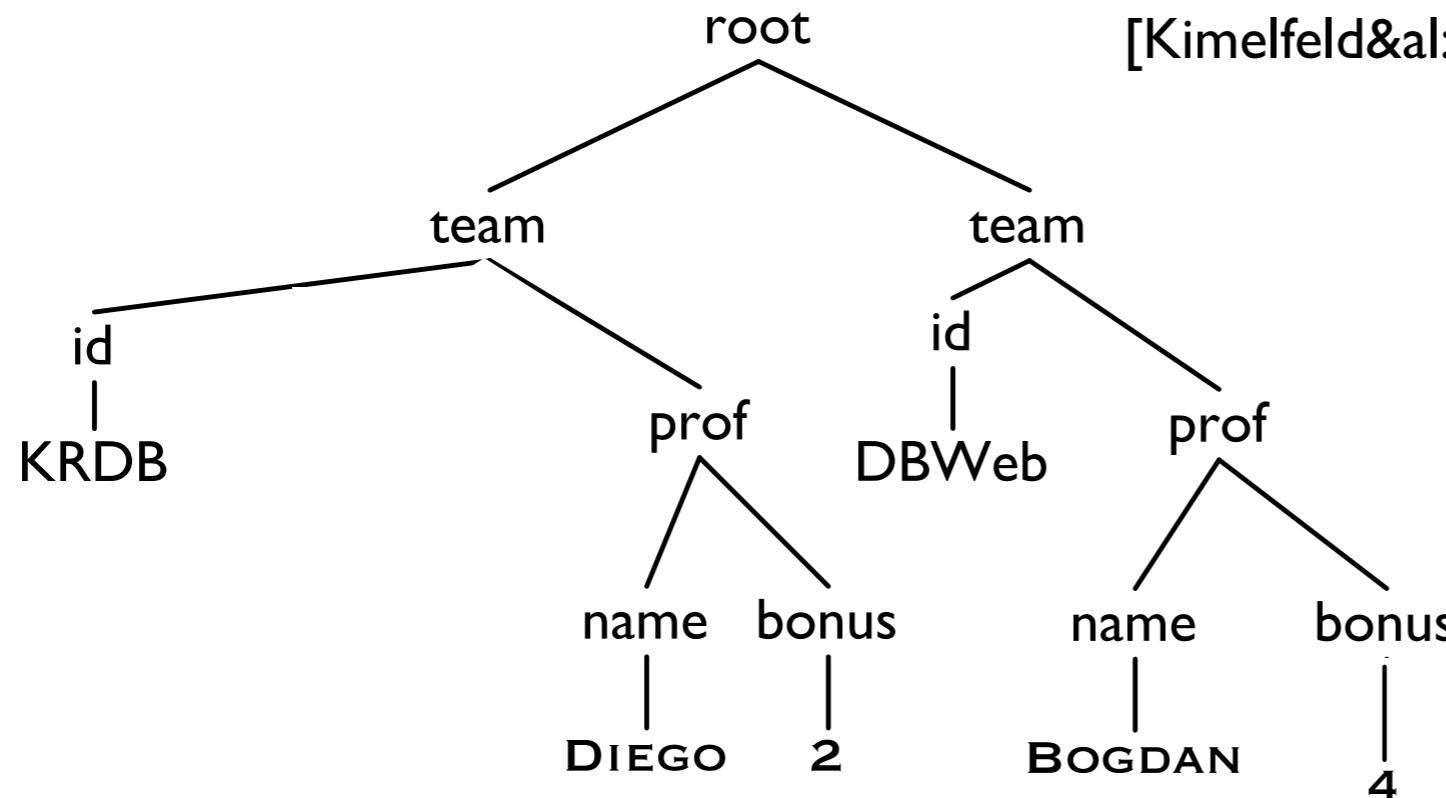
- Traditional DBMSs: not meant to deal with probabilistic data
- Ad hoc approaches: not very satisfactory
- Recent years: advances in developing
 - representation systems for incomplete/probabilistic data
 - uncertainty-aware query languages
 - ...
- Probabilistic relational DBMSs:
MayBMS, MystiQ, PrDB, Trio, ...

Probabilistic XML Today: PrXML Model



- f - event: “fresh”
 $\Pr(f) = 0.4$
- MUX - distributional node, mutually exclusive options

Probabilistic XML Today: PrXML Model



- Example world:
 - $f = \text{true}$ (the data is outdated), probability of this choice: 0.4
 - MUX: 4, probability of this choice: 0.1
- probability of this world is 0.4×0.1

[Kimelfeld&al:2007] [Abiteboul&al:2009]

- f - event: “fresh”
 $\Pr(f) = 0.4$
- MUX - distributional node, mutually exclusive options
- Semantics: set of possible worlds.

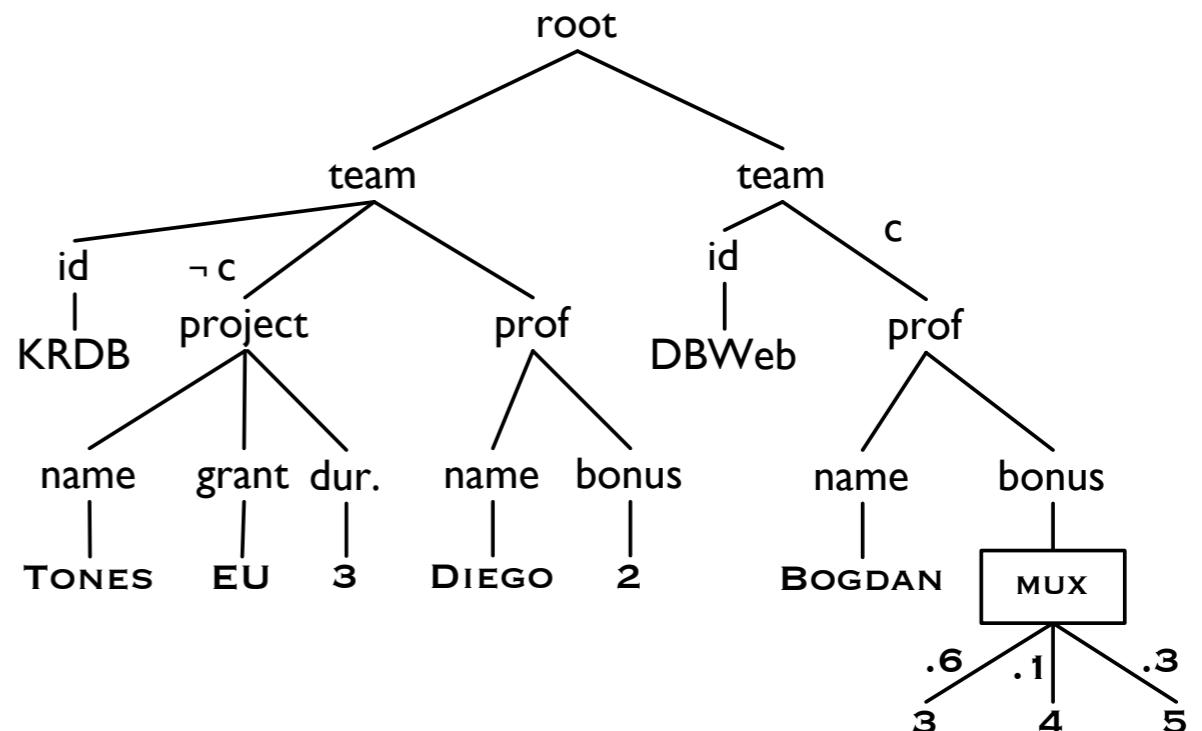
Probabilistic XML documents (compactly) represent
probability spaces of ordinary XML documents

Probabilistic XML Today

- Trees enhanced with **distributional nodes** and **event formulas** that define the probabilistic process that generates random trees
- Proposed PrXML representation systems **mirror** the **relational case**
- **Widely studied** in recent years:
 - Query answering [Kimelfeld&al'09]
 - Aggregating [Abiteboul&al'10]
 - Constraints [Cohen&al'09]
 - Continuous models [Abiteboul&al'10]
 - Typing [Cohen&al'09]
 - Updates [Kharlamov&al'10]

Properties of PrXML Model

- Trees represented by PrXML document T have **bounded** height & width:
 - **height**: at most the height of T
 - **width**: at most the width of T
- **Number of represented XML documents is bounded**:
- at most exp. many in $|T|$



Properties of PrXML Model

- Trees represented by PrXML document T have **bounded height & width**:
 - **height**: at most the height of T
 - **width**: at most the width of T
 - **Number of represented XML documents is bounded**:
 - at most exp. many in $|T|$
- Try to make a probabilistic model of a mailbox with PrXML:
 - Unbounded # of threads /messages ~ **unbounded width / height of docs**
 - The deeper the thread, the lower its probability

Mailbox DTD

```
mailbox: (thread)*
  thread: (message, id, subject)
  message: (from,to,content,message*)
    from: #PCDATA
    to: #PCDATA
    content: #PCDATA
    subject: #PCDATA
```

No chance with PrXML \Rightarrow we need models akin to **probabilistic DTDs**

Goal of This Work

- Identify limitations of existing probabilistic representation systems
 - key limitations: expressiveness and succinctness
- Develop systems that naturally capture other formalisms for representing classes of XML documents
 - E.g. DTDs or XML schemas
- Understand what properties of new systems allow query tractability

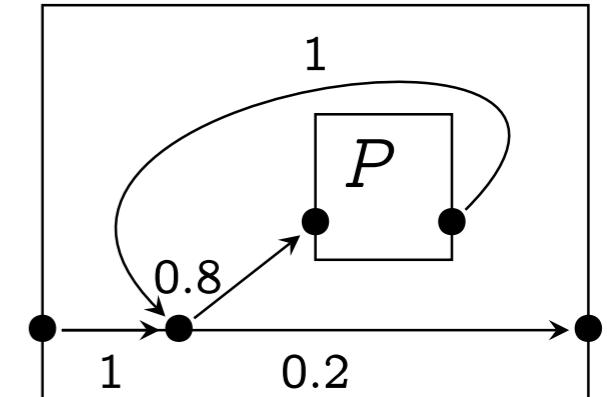
Outline

- Probabilistic Data and What We Want to Study
- Recursive Markov Chains (RMCs)
- Probabilistic XML via RMCs
- Querying RMCs

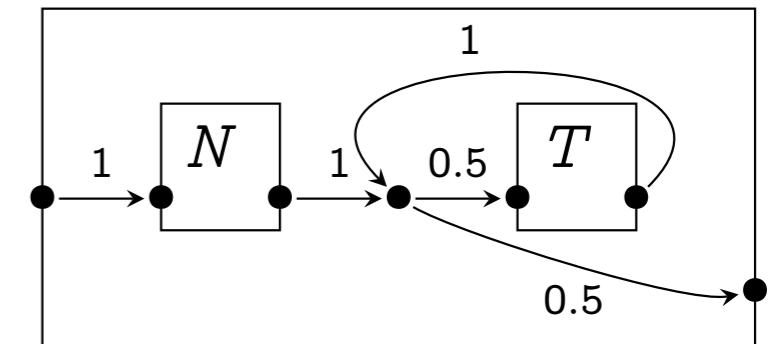
Recursive Markov Chains

- **Markov Chains**
 - Graphs whose edges are labeled with probabilities
 - Define processes evolving via independent choices at nodes
- **Recursive Markov Chains**
 - Markov Chains with recursive calls
 - RMC runs have a natural hierarchical structure - nested words or trees

D : directory

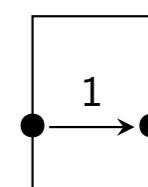
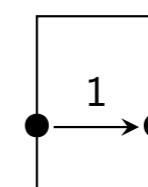


P : person



N : name

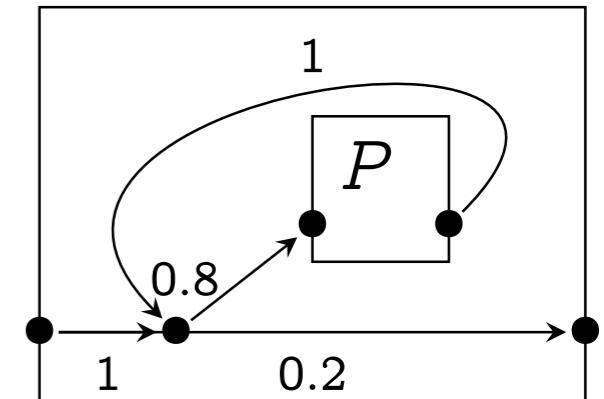
T : phone



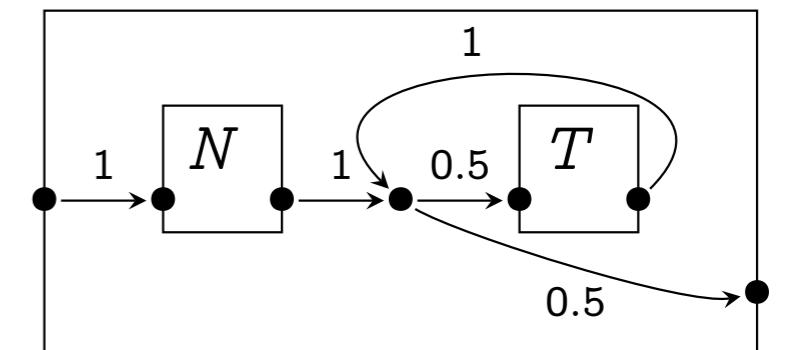
Recursive Markov Chains - Example

- RMC with four components D, P, N, and T
- Each component has
 - a **label**, e.g., “directory” is the label of D
 - **nodes**: entry, exit, call, return, others
 - **boxes** to simulate calls to other components, e.g., box P inside D
 - **transitions** $(u, p_{u,v}, v)$ from source u to destination v with probability $p_{u,v}$;
For each source u:
$$\sum_{\{v|(u,p_{u,v},v)\}} p_{u,v} = 1$$
- D is the **start component**, no calls to D are allowed.

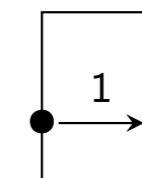
D: directory



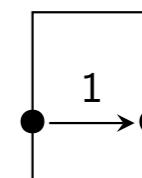
P: person



N: name



T: phone

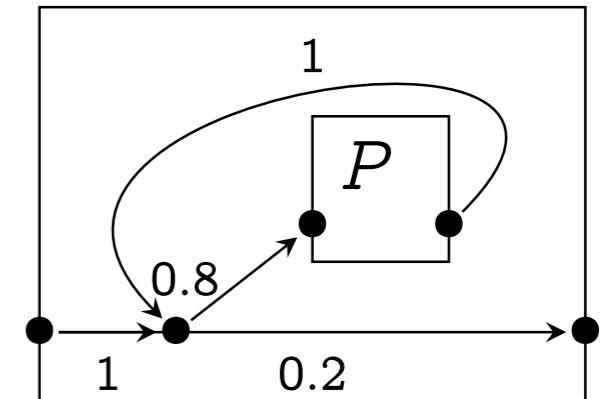


Recursive Markov Chains - Applications

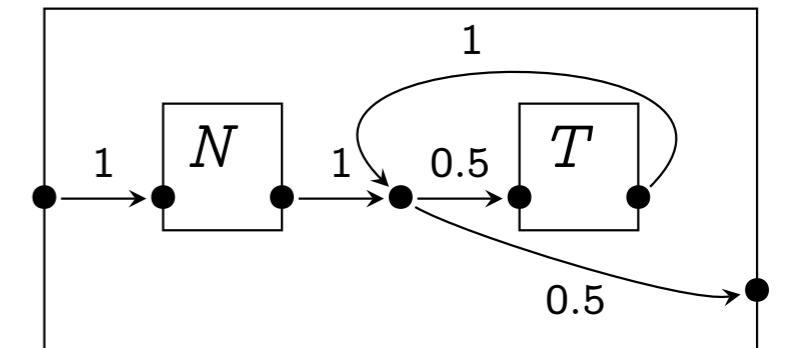
Variants of (R)MCs are well-understood and researched in

- **Machine learning**
(e.g., hidden Markov models)
[Bishop'06]
- **Computational linguistics**
(e.g., stochastic CFGs)
[Manning,Schuetze'99]
- **Verification**
(e.g. probabilistic automata)
[Kwiatkowska'03]

D : directory

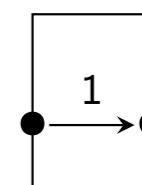
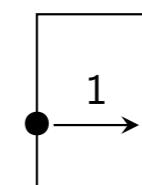


P : person



N : name

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Outline

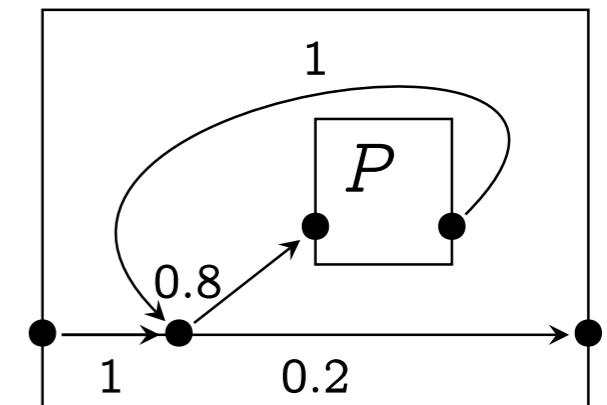
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Recursive Markov Chains - Tree Generators

<directory>	
<person>	$Pr = 1 \cdot 0.8$
<name>	$Pr = 1$
</name>	$Pr = 1$
<phone>	$Pr = 1 \cdot 0.5$
</phone>	$Pr = 1$
</person>	$Pr = 1 \cdot 0.5$
</directory>	$Pr = 1 \cdot 0.2$

<!ELEMENT directory (person*)>
 <!ELEMENT person (name, phone*)>

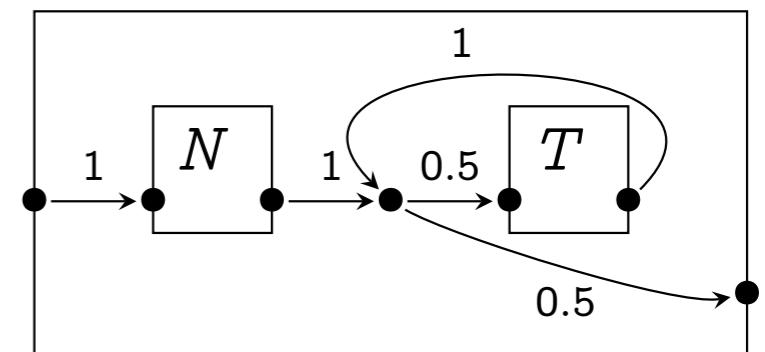
D : directory



$$\text{Document } d \quad Pr(d) = 0.8 \cdot 0.5 \cdot 0.5 \cdot 0.2$$

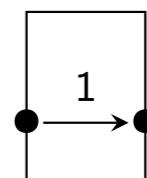
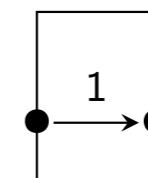
- Entering a component labeled L
= generation of an **opening** tag <L>
- Exiting a component labeled L
= generation of a **closing** tag </L>

P : person



N : name

T : phone

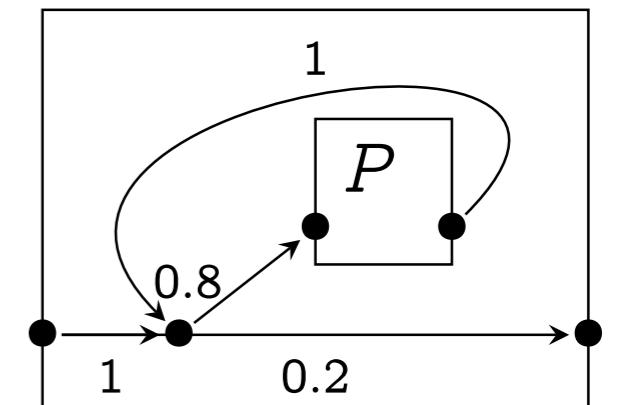


Recursive Markov Chains - Tree Generators

<directory>	
<person>	$Pr = l \cdot 0.8$
<name>	$Pr = l$
</name>	$Pr = l$
<phone>	$Pr = l \cdot 0.5$
</phone>	$Pr = l$
</person>	$Pr = l \cdot 0.5$
</directory>	$Pr = l \cdot 0.2$

<!ELEMENT directory (person*)>
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D : directory

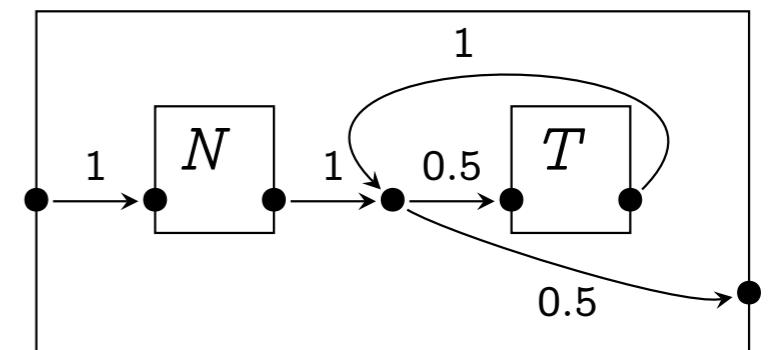


Document d

$$Pr(d) = 0.8 \cdot 0.5 \cdot 0.5 \cdot 0.2$$

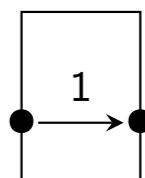
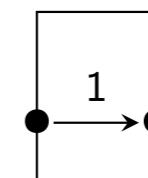
- A run generates a **skeleton** of a document
- Empty components N and T can model the **actual data**, i.e., names and telephone numbers of people

P : person



N : name

T : phone

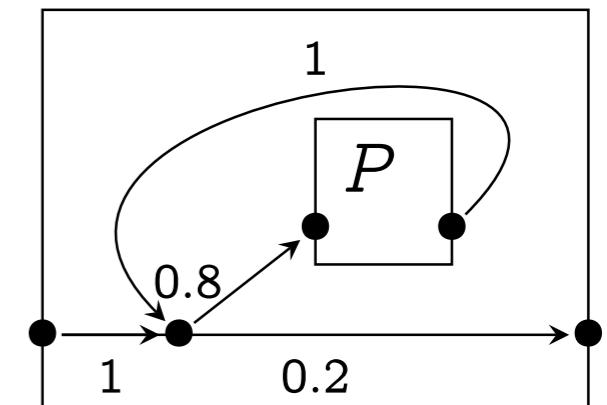


Recursive Markov Chains - Tree Generators

<directory>	
<person>	$Pr = l \cdot 0.8$
<name>	$Pr = l$
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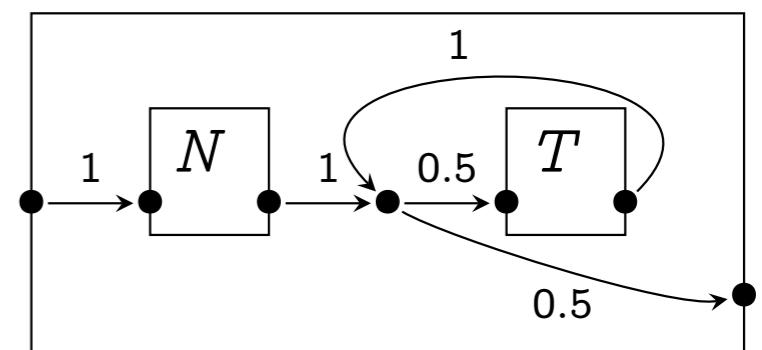


Document d

$$Pr(d) = 0.8 \cdot 0.5 \cdot 0.5 \cdot 0.2$$

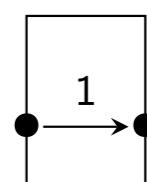
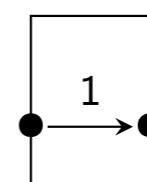
- **Advantages** of RMCs over PrXML
- **More natural**, e.g., akin to probabilistic DTDs
- We connect questions on prob. XML to **tools and techniques** of Markov models

P : person



N : name

T : phone



Probability Spaces of RMCs vs PrXML

- **Size of generated documents:**

- RMC: could be

- **Unbounded width** ~ cycles **inside** a component
- **Unbounded depth** ~ cycles **across** components

- PrXML: always
linearly **bounded** by size of probabilistic document

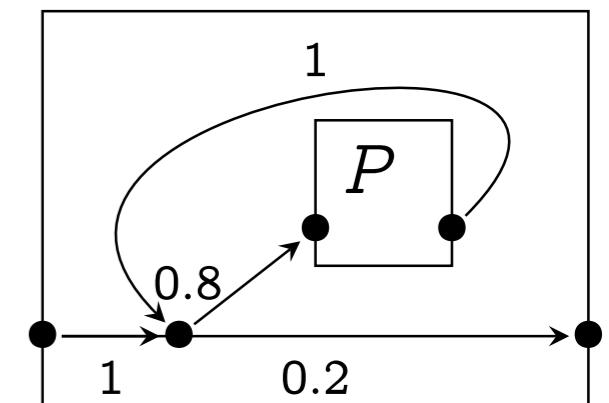
- **Probabilities** of generated documents:

Comes from properties of RMCs

- RMC: could be irrational, doubly exponentially small in the size of RMC
- PrXML: always rational and at most exponentially small

PrXML models with distributional nodes are subsumed by RMC

D : directory



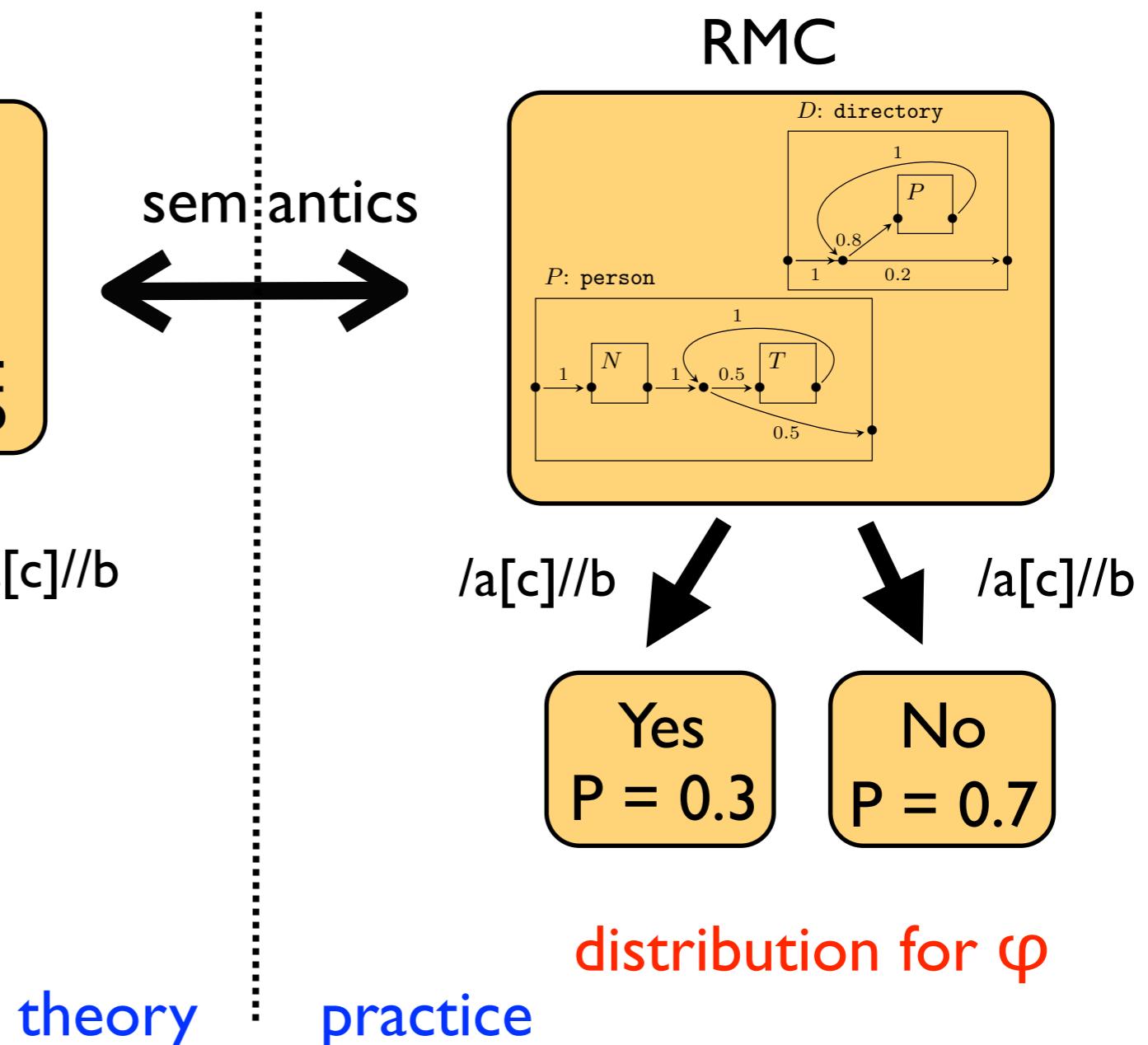
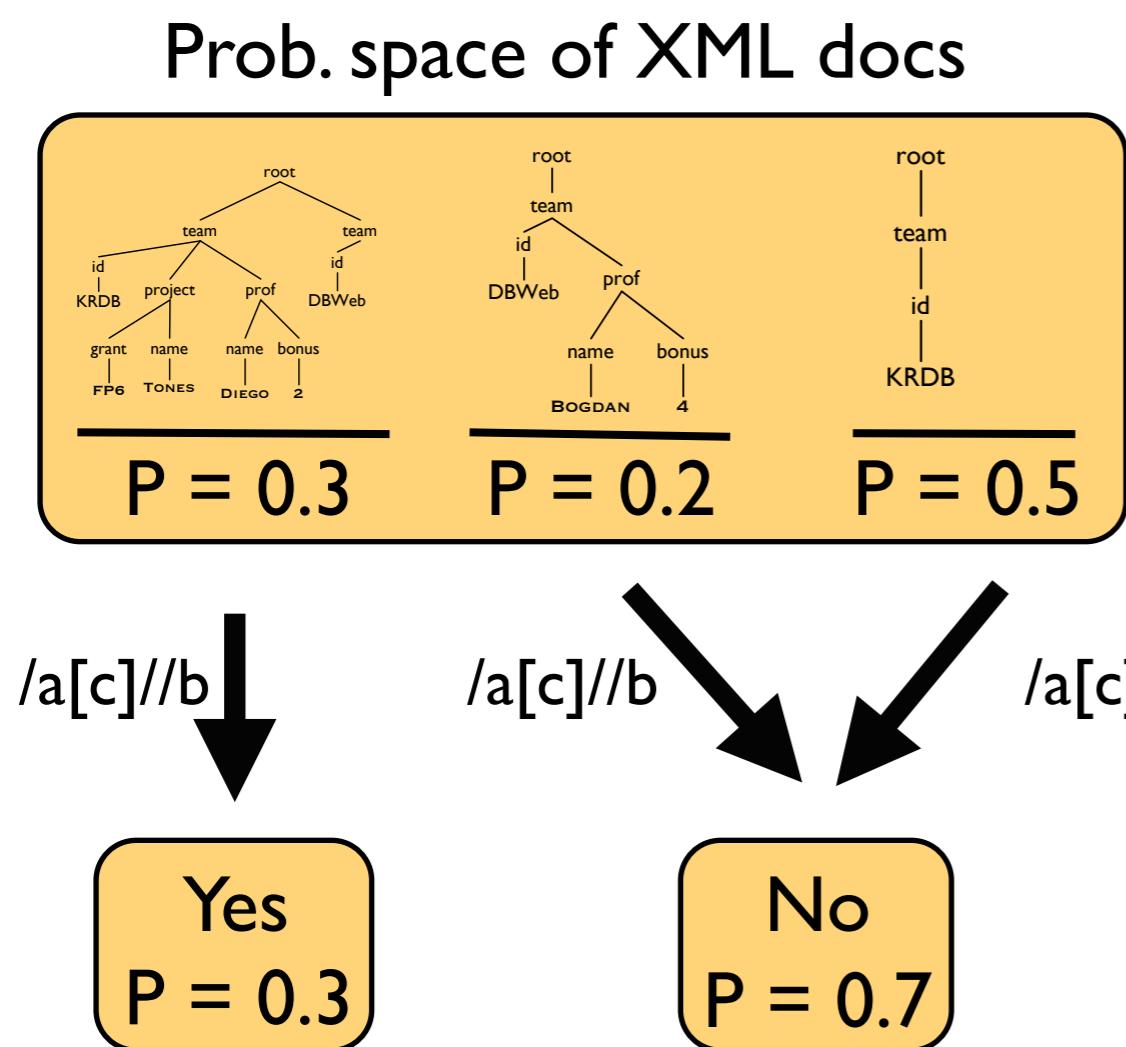
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Querying RMC

Given: an **RMC** and a **property**, e.g., MSO formula, Boolean XPath query

Task: verify whether the RMC satisfies the property



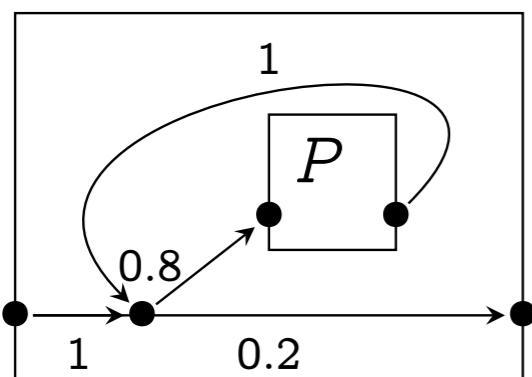
MSO Queries for RMCs

- Monadic Second Order (**MSO**) query language is **very general**
 - Subsumes: Tree-pattern queries, navigational XPath, ...
- Verifying MSO properties for **unrestricted RMCs** is
 - in PSPACE
 - as hard as SQRT-SUM: in PSPACE
 - lower bounds - long standing **open problem**
- We focus on RMC **fragments** to see the tension between
 - tractability of query evaluation 
 - expressiveness 
 - succinctness

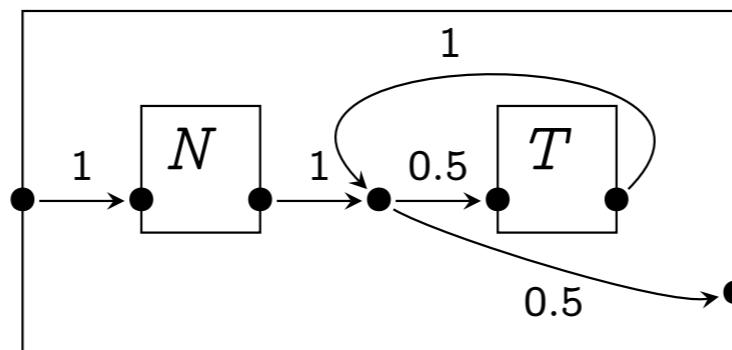
RMC Fragments

- Hierarchical RMCs (HMC):
 - A component can not (eventually) call itself
- Tree-like RMCs (TLMC):
 - Every component can be called in one place only but possibly many times
 - special case of HMC

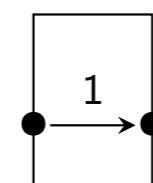
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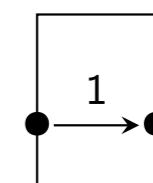
P : person



N : name



T : phone



The directory RMC is in HMC and in TLMC

Tractability of RMC Fragments: TLMC

- Theorem:
TLMC is **tractable** for MSO (in data complexity)
- Query evaluation **algorithm** : Given TLMC A and MSO φ
 - Pre-process TLMC:
 $A \Rightarrow$ probabilistic push-down automaton (PPDA) B
 - Pre-process MSO:
 $\varphi \Rightarrow$ tree automaton C (det. streaming tree automaton)
 - Compute a product PPDA automaton $B \times C$
 - Compute the termination probability for $B \times C$

Computable in PTIME

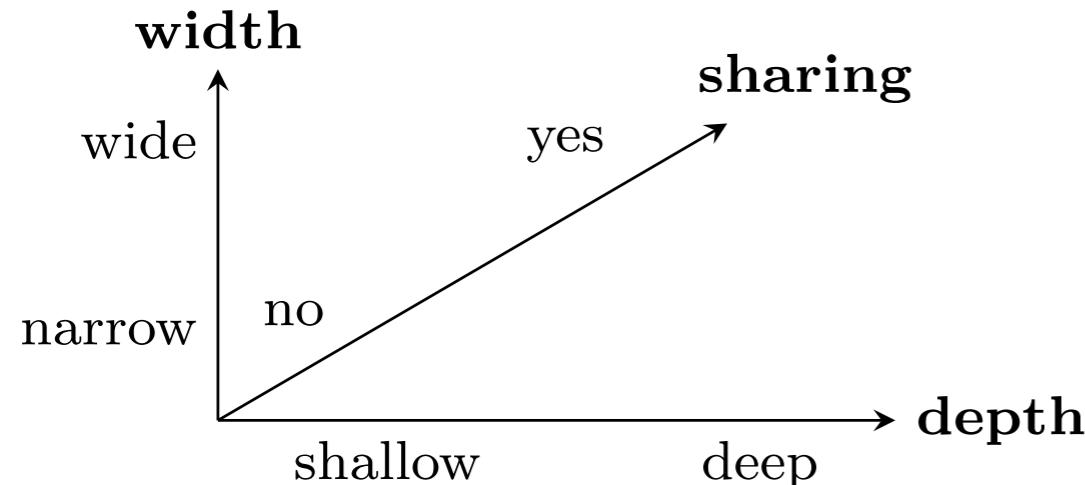
Computable in PTIME

Probability that $B \times C$ terminates = Probability that φ holds in A

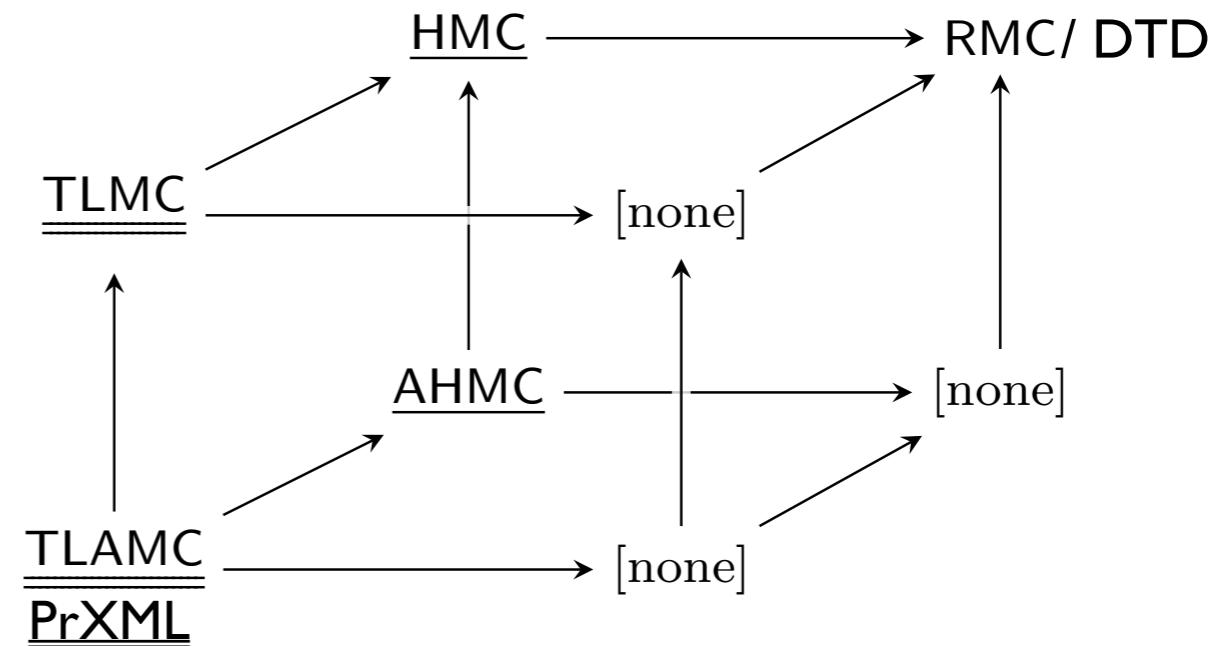
Tractability of RMC Fragments: HMC

- Theorem:
HMC is **ra-tractable** for MSO (in data complexity)
- **ra-tractability:**
 - tractability in case of fixed-cost rational arithmetic
 - all arithmetic operations over rationals take unit time, no matter how large the numbers

Expressiveness of RMC Fragments

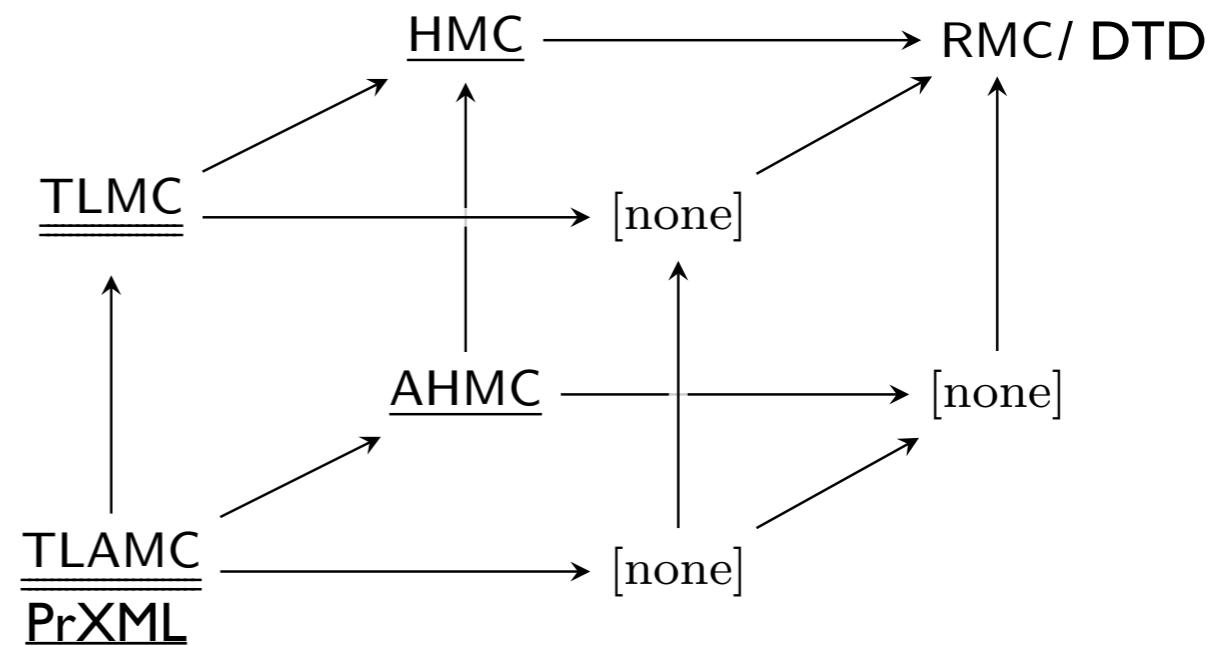
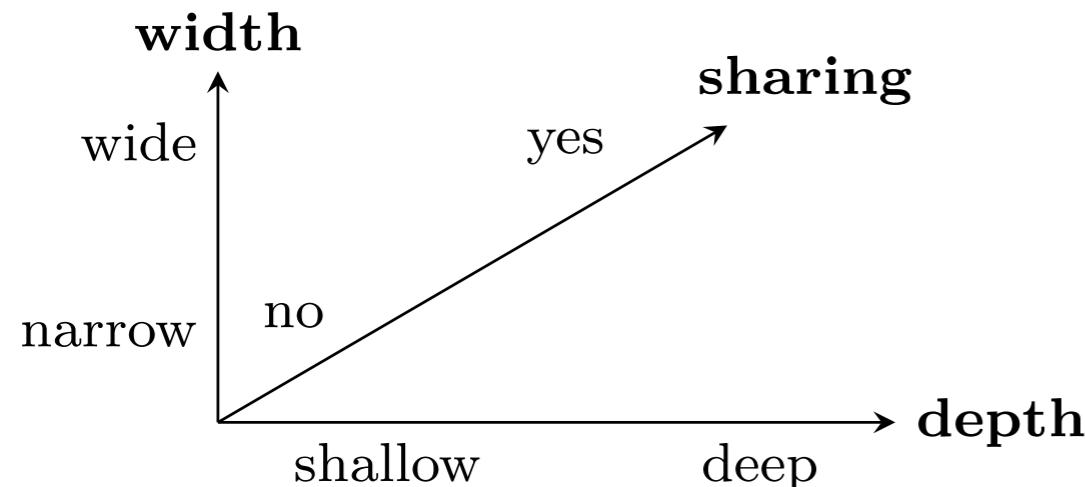


Three dimensions of expressiveness



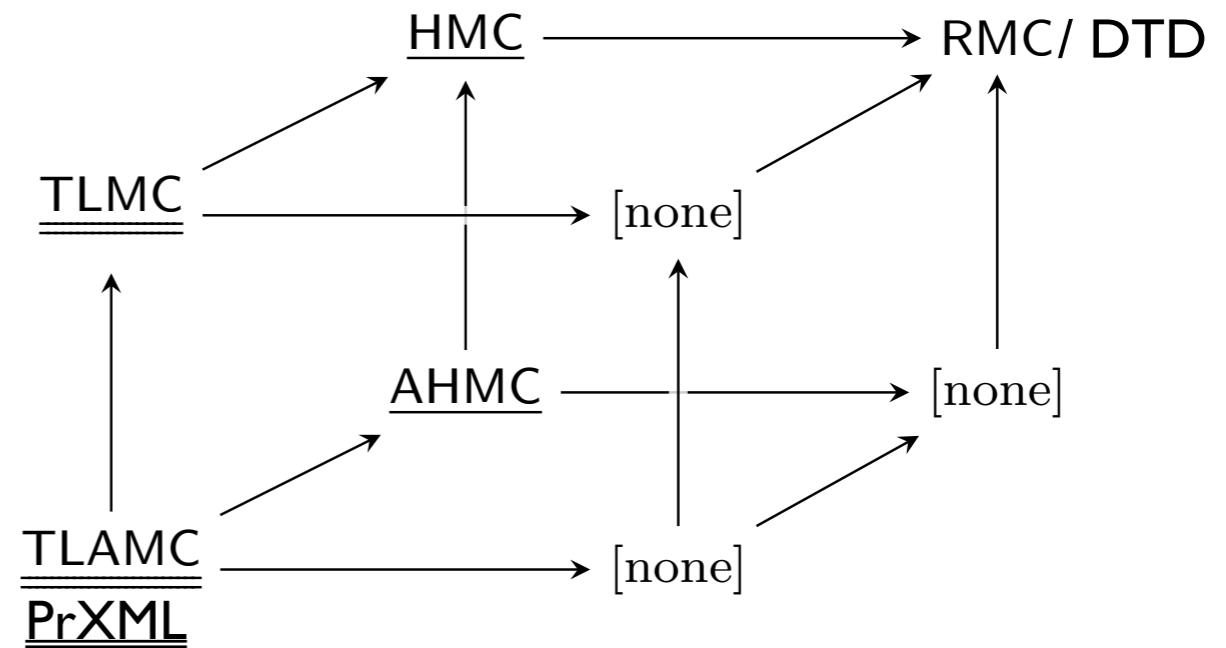
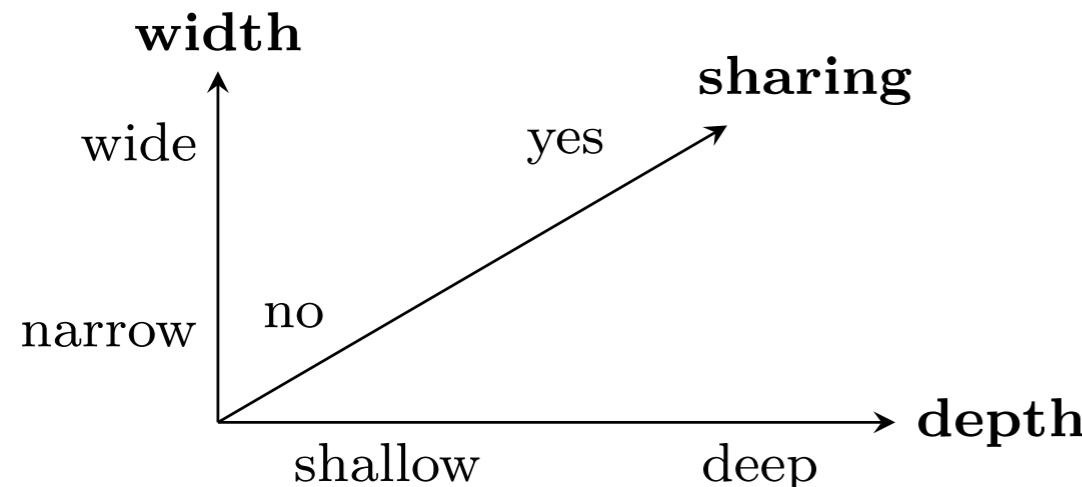
- **Width:** wide vs. narrow
Wide models: random trees of **any** width ~ recursion inside components
- **Depth:** deep vs. shallow
Deep models: random trees of **any** depth ~ recursion across components
- **Call sharing:** yes vs. no
Model with sharing: random trees with doubly exponentially many leaves ~ components can be called from multiple places

Expressiveness of RMC Fragments



- **[none]** - no reasonable syntactic restriction for this class
- “A” = **Acyclic**.
Each component is an acyclic graph

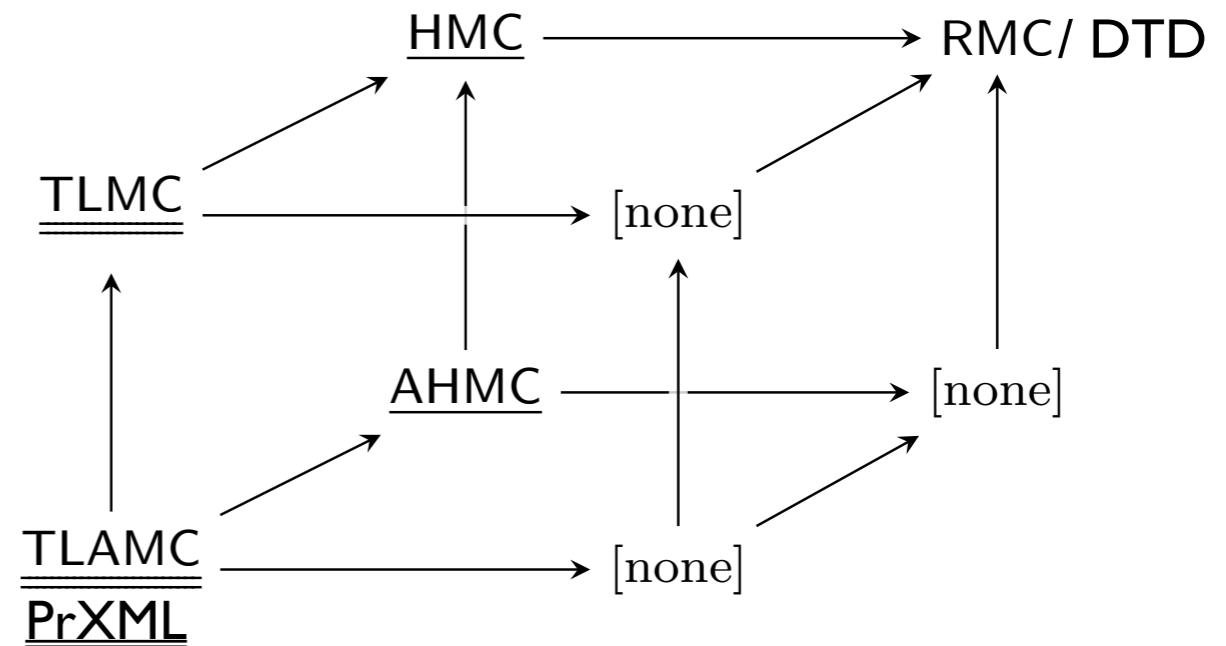
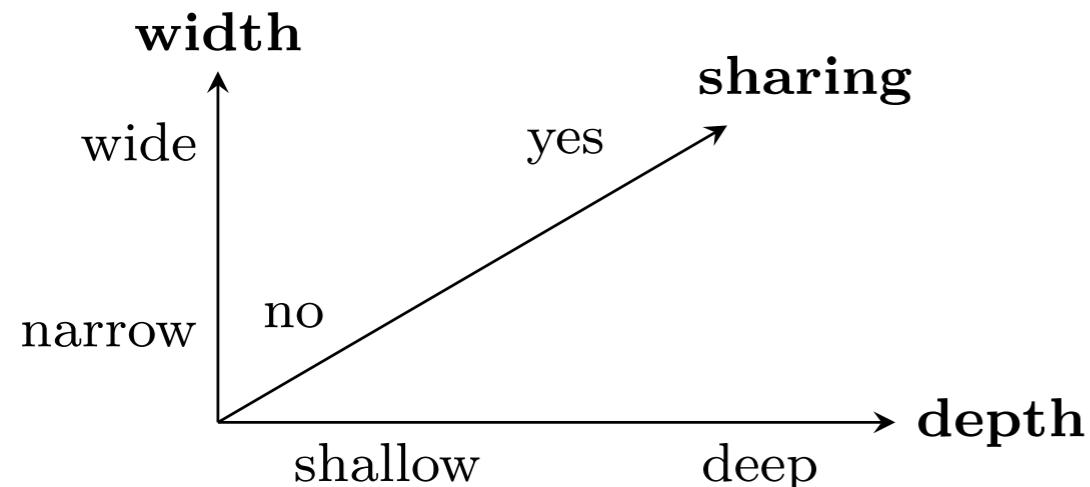
Expressiveness of RMC Fragments



Existing PrXML models with distributional nodes:

- shallow, narrow, no sharing
- represent finite probability spaces only
- subsumed by TLAMC

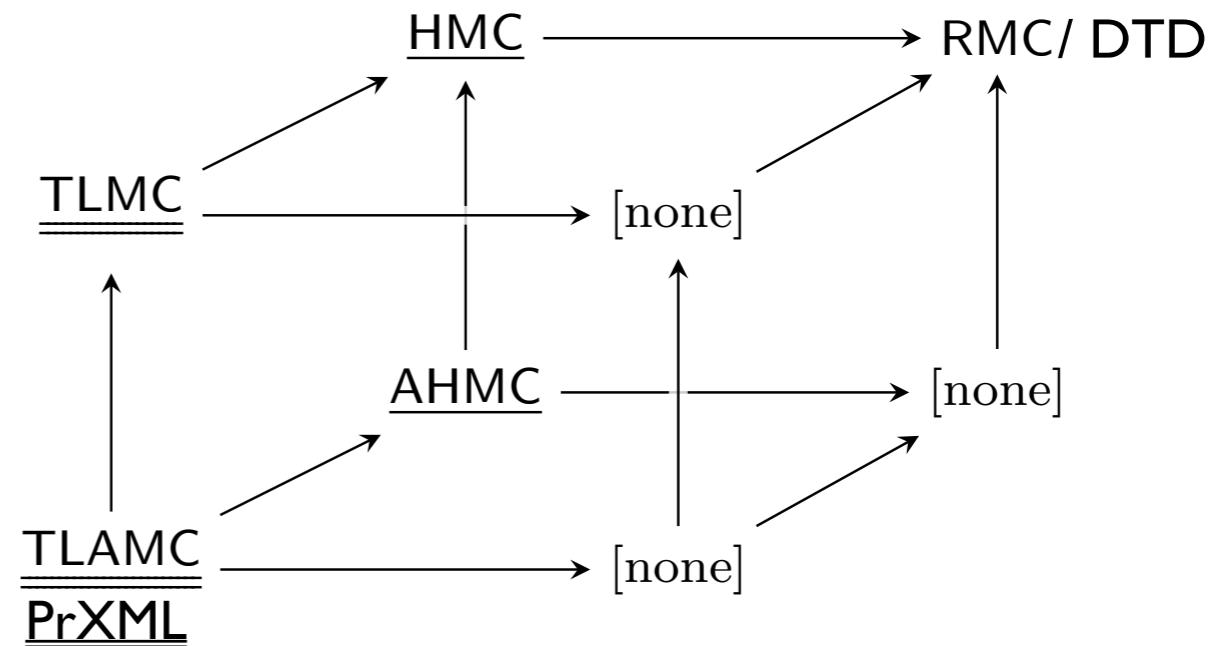
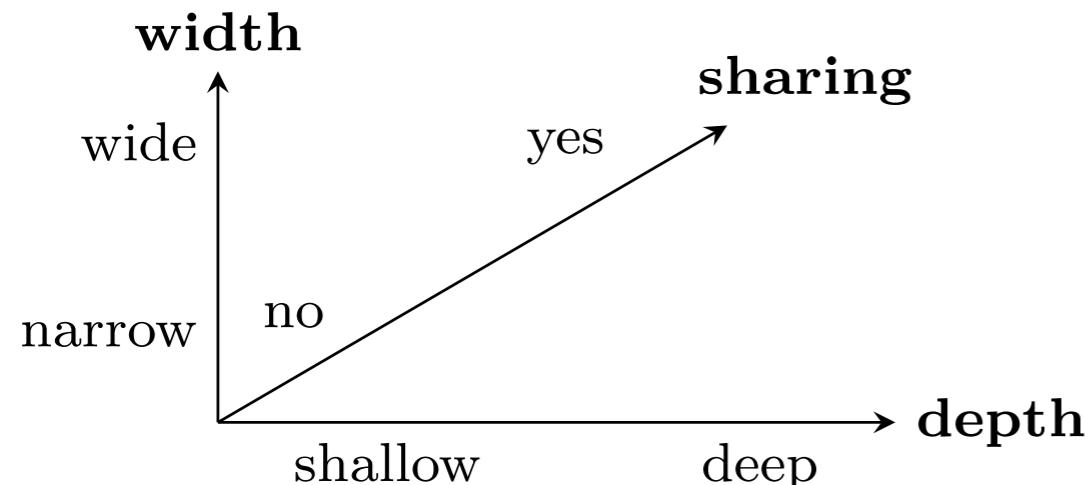
Expressiveness vs Tractability



Tractability for MSO:

- **double underlining** ~ MSO evaluation is tractable
- **single underlining** ~ MSO evaluation is tractable under unit cost arithmetic
- **no underlining** ~ MSO evaluation is SQRT-SUM hard

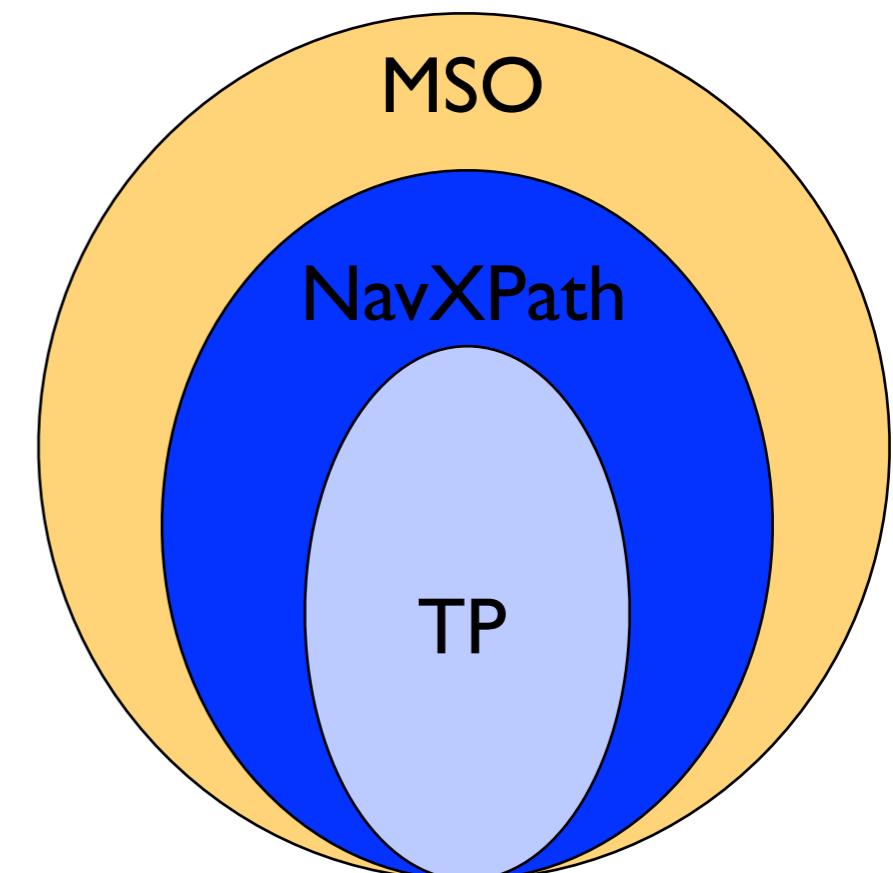
Expressiveness vs Tractability



- Gain in **width** - **no influence** on tractability
- Gain in **depth** - **loss in tractability**
- Allowing **sharing**
 - tractability **degrades** to unit-cost arithmetics tractability

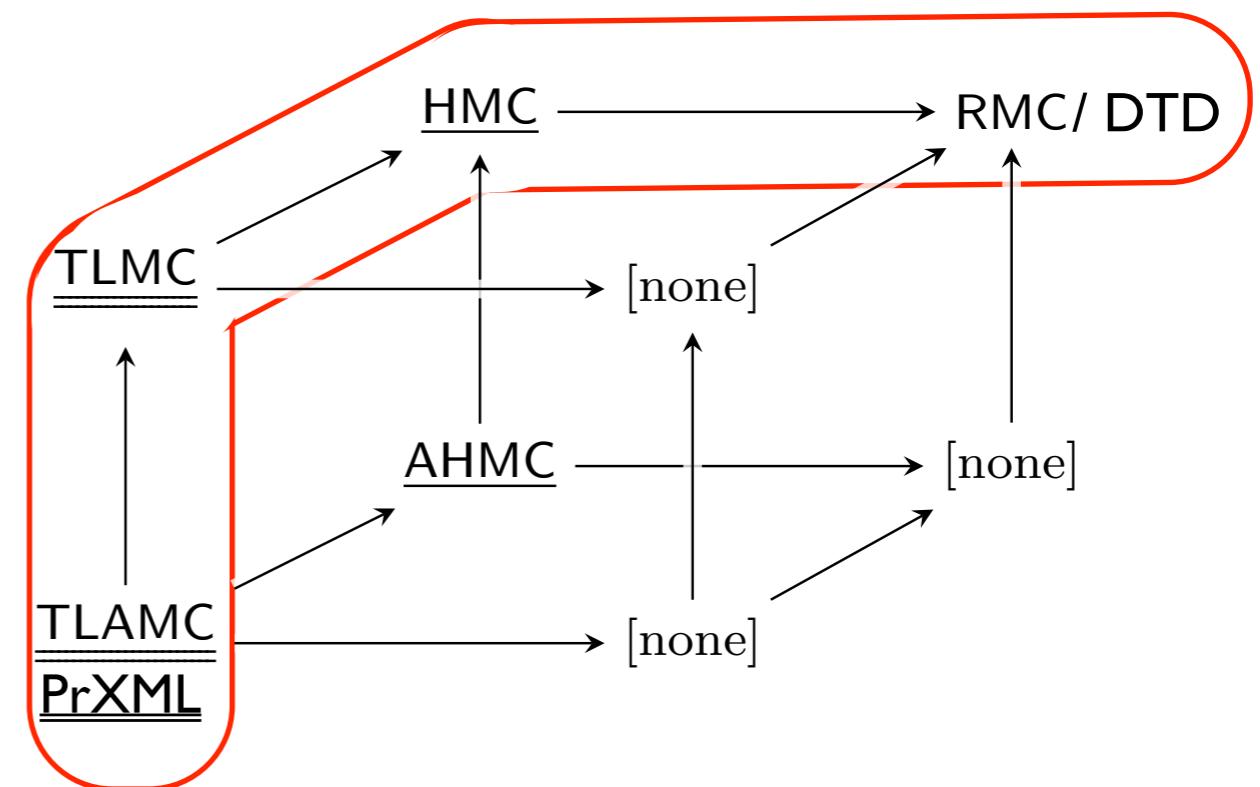
Combined Complexity of MSO Evaluation

- Tree-patterns over PrXML with distributional nodes: $\text{FP}^{\#P}$ -complete
- Navigational XPath over AHMC: in PSACE
- MSO over
 - PrXML with distributional nodes and TLAMC: PSPACE -complete
 - AHMC: $\#\text{EXP}$ -hard and in EXPSPACE
 - Wide models, e.g., TLMC:
even deciding whether an MSO query has a probability > 0 is **not elementary**



Conclusion

- We adopted a very general **RMC model** for probabilistic XML. RMC
 - Mimics DTDs with probabilities
 - Extends classical PrXML model with distributional nodes
- We studied
 - space of models between PrXML and RMC
 - complexity of MSO query answering





DataRing Project:
P2P Data Sharing for Online Communities
<http://www.lina.univ-nantes.fr/projets/DataRing/>



FOX Project: Foundations of XML
FP7-ICT-233599
<http://fox7.eu/>



ONTORULE: ONTOlogies meet business RULEs
FP7-ICT-231875
<http://ontorule-project.eu/>



Webdam Project: Foundations of Data Management
ERC-FP7-226513
<http://webdam.inria.fr>

British EPSRC grant EP/G004021/1

Thank you

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